Project Description

Consisting of 157,920 GSF this project will be a state-of-the-art research and instructional building for the visual arts, emerging media technology, integrating arts, science, computer science, and engineering in multimedia communications and the collation of creativity and technology. Application areas include computer gaming, visual arts, educational software, entertainment, and many others. Spaces include faculty offices, classrooms, 1200 seat auditorium, conference rooms, 2D drawing and painting art studios, 3D art studios, photography and print making labs, exposition space, visualization, computer, motion capture, acoustic and research labs.

Project Information

Project Status: Active
Project Delivery Method: Construction Manager at Risk
CIP Project Type: New
Gross and Assignable Square Feet: GSF: 155,000 ASF: 101,000
Phase and Estimated % Complete: Design & Construction - 85%
OFPC RPM, SPM, PM, RCM, IM: No
Project Schedule: Salcher, Lund, Head, Yaeger, Connolly
Architecture Firm: VAI Architects w/ Studios Architecture
Construction Firm: Hunt Construction Group, Inc.

Project Budget

Construction Services: $47,143,746 at $304.15 / GSF
Total Project Cost: $60,500,000 at $390.00 / GSF

Project Funding

Permanent University Fund Bonds $35,000,000
Revenue Financing System Bonds $25,500,000

Project Schedule

BOR/Chancellor DD Approval: 05/12/2011
Issue NTP - Construction: 07/25/2011
Achieve Substantial Completion: 04/30/2013
Achieve Operational Occupancy: 06/03/2013

Project Remarks

1. Stage 1 NTP issued 07/25/11 - Hunt has mobilized on site and begun utility / demo work.
2. Stage 2 A/E ECS1 package has been approved.
3. Stage 2 A/E ECS2 package has been approved.
4. Stage 2 CMAR GMP has been approved.
5. Stage 2 NTP issued 10/17/11.
6. Stage 1 - Demolition of Bookstore is complete.
7. Stage 1 - Utility work is 75% complete.

Board Approvals

BOR DD Approval: May 12, 2011
THECB Approval: July 28, 2011

Updated By and Date: Jeremy Head / Vince Yaeger 11/9/2011