Project Description

Consisting of 157,920 GSF this project will be a state-of-the-art research and instructional building for the visual arts, emerging media technology, integrating arts, science, computer science, and engineering in multimedia communications and the coalescence of creativity and technology. Application areas include computer gaming, visual arts, educational software, entertainment, and many others. Spaces include faculty offices, classrooms, 1200 seat auditorium, conference rooms, 2D drawing and painting art studios, 3D art studios, photography and print making labs, exposition space, visualization, computer, motion capture, acoustic and research labs.

Project Information

- Project Status: Active
- Project Delivery Method: Construction Manager at Risk
- CIP Project Type: New
- Gross and Assignable Square Feet: GSF: 155,000 ASF: 101,000
- "44 Initiative" Project: Construction - 48%
- OFPC RPM, PM, RCM, IM: Salcher, Lund, Head, Yauger, Connolly
- Architecture Firm: VAI Architects w/ Studios Architecture
- Construction Firm: Hunt Construction Group, Inc.

Project Budget

- Construction Services: $ 47,857,477 at $ 308.76 / GSF
- Total Project Cost: $ 60,500,000 at $ 390.00 / GSF

Project Funding

- Permanent University Fund Bonds $ 35,000,000
- Revenue Financing System Bonds $ 25,500,000

Project Schedule

- BOR/Chancellor DD Approval: 05/12/2011
- Issue NTP - Construction: 07/25/2011
- Achieve Substantial Completion: 04/30/2013
- Achieve Operational Occupancy: 06/03/2013

Project Remarks

1. Concrete structure is complete.
2. Crawler crane is outside building footprint and will set the last truss this week.
3. Tower Cranes should come down in late June following completion of steel erection.
4. Metal stud framing and exterior sheathing work is underway.
5. HVAC rough-in proceeding on all floors.
6. Change Orders #1 & #2 / Stage 2 have been executed.

Board Approvals

BOR DD Approval: May 12, 2011
THECB Approval: July 28, 2011