1. **Boat design and construction**
   a. Boats must be made BEFORE THE RACE.
   b. Boats must be made ONLY of cardboard and duct tape. NO reinforced cardboard tubes, only broken-down cardboard boxes!
   c. Cardboard cannot be sealed with any paint or sealants.
   d. Duct tape may be of varying colors for creativity but must have come manufactured in that color.
   e. Boats may be a maximum width of 60” (5 ft) and a maximum length of 84” (7 ft). There is no maximum height requirement.
   f. Boats must be completely enclosed, or permit the crew to remain fully on top of the vessel (without dangling extremities).
   g. Boats must be propelled by the use of hands and/or paddles.
      i. No artificial paddles are allowed (paddles must meet the same requirements for construction as the boats).
   h. If any illegal items used in construction are discovered during the pre- or post-race inspection, the boat will be disqualified.

2. **Racing format**
   a. Boats shall be designed to race with a two-person crew.
   b. Each person will be equipped with a personal flotation device (provided by Intramural Sports).
   c. Teams consist of 4 people (5 with an alternate). Two people in the crew will start at one end of the pool and race to the other end where the remaining 2 teammates will be waiting. The 2 teammates in the boat will switch with the 2 teammates waiting on the pool deck (the original crewmembers may jump out of the boat upon reaching the checkpoint). The boat will then be raced back to the original starting point for the end of the race.
   d. Teammates who are not in the boat may help push the boat away from the pool deck both at the beginning of the race as well as during the switch at the halfway checkpoint.
   e. The race must begin and end with the two-person crew intact.
   f. Swimming and/or pulling the boat, or the use of lane lines will result in disqualification.
   g. Heats will consist of, at most, 5 boats at a time.
   h. Each boat will travel 50 yards (2 lengths of the pool).
   i. Time from heats will determine the placement for finals; the fastest 5 times from heats will race for Fastest Boat overall.*
   *may change based on the number of entries.

3. **Boat judging**
   a. Boats will be judged on their creativity as part of the pre-race activities. Teams should be prepared to “show-off” their work upon the start of judging @ 5:30pm.
b. Boats may be dropped off in the Natatorium starting at 4:00pm on November 13, or earlier with notification and permission.

c. Categories for judging are:
   i. *Most Creative* – use of any theme (superhero, timepiece, organization relevance, etc.)
   ii. *Homecoming Spirit* – incorporating all that is UTD (colors, history, fight song, alma mater, etc.)

d. Criteria used in judging the *Most Creative* and *Homecoming Spirit* categories will include:
   i. Creative use of cardboard/duct tape
   ii. Originality
   iii. Application of theme
   iv. Use of costumes
   v. Enthusiasm/Showmanship

***Any rule not specifically covered herein will be left to the discretion of the Assistant Director for Competitive Sports***